

# Accretion Disks

## AGN

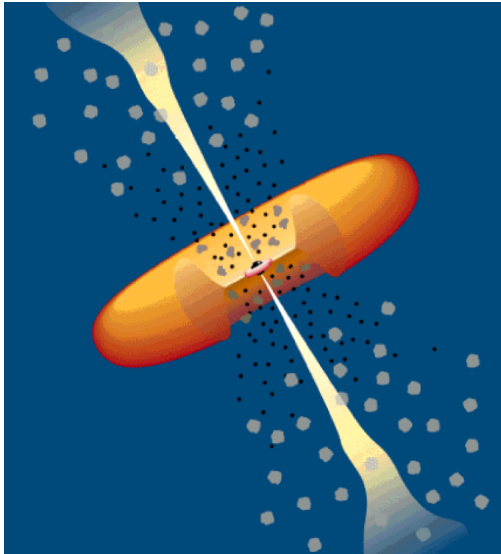
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# Accretion Disks



**Mainly the UV-X continuum, the X-ray spectral features, and the variability in these bands provide powerful tools for studying the innermost regions of AGNs from which we gain an insight into the accretion process.**

## Introduction

We adopt the “black hole paradigm”, in which AGN fueled by accretion onto a massive black hole.

Another generally accepted model, i.e. that accretion takes place via a disk.

The presence of a disk is inferred from several observations facts. The most obvious one is the existence of a privileged direction:

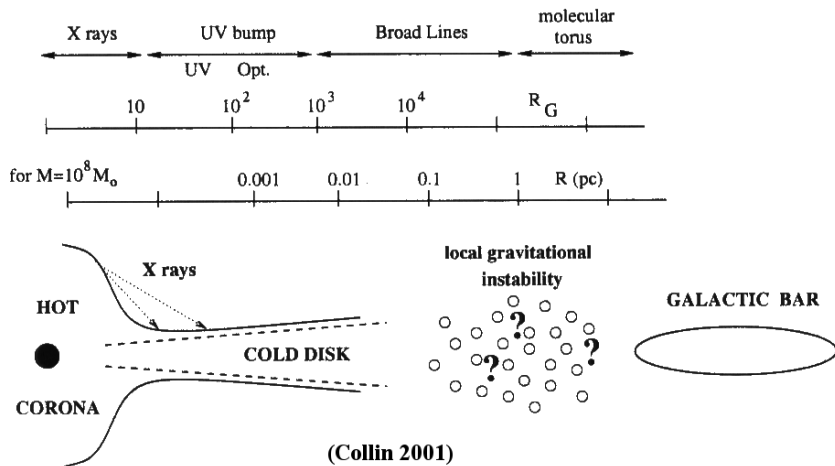
- cones of ionized gas,
- collimated jets,
- double peaked line profiles.

## Introduction

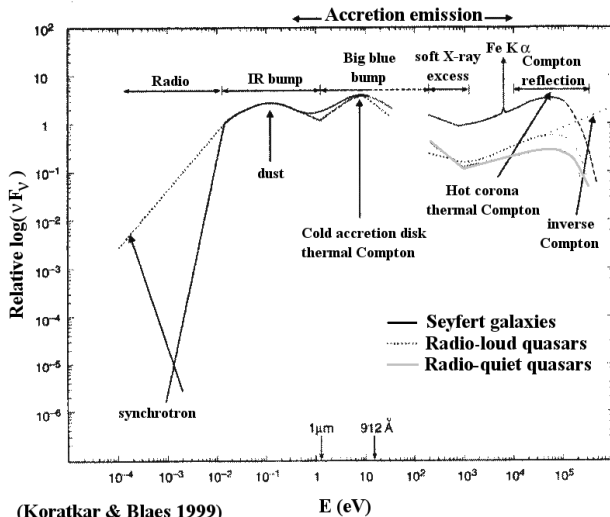
However, one should keep in mind that all these evidences point towards the existence of a disk *at large distances*, i.e. at  $R \geq 10^4 R_g$ , while the bulk of the accretion luminosity is emitted by a very small region, at  $\sim 10R_g$ .

At such small distances the only evidence for an accretion disk is the profile of the Fe  $K$  line.

# Accretion Disks



# Accretion Disks



## Basic Assumptions

**Scenario:** We assume that the luminosity (and the UV-bump) of AGN is produced by accretion of matter within an disk onto a black hole, where all dissipated energy is radiated locally.

Basic assumptions for the disk are:

- stationary ( $\frac{\partial}{\partial t} = 0$ )
- axial symmetry ( $\frac{\partial}{\partial \phi} = 0$ )
- geometrically thin (thickness  $< 10\%$  of radius)
- optically thick (radiation transport in  $z$ )
- gravitational potential dominated by central black hole mass



## Basic Assumptions

Basic Parameters:

- black hole mass  $M_{BH}$
- mass accretion rate  $\dot{M}$
- cylindrical coordinates: radius  $R$ , height  $Z$

## Angular Momentum Transport

The biggest problem of an accretion disk is angular momentum transport!

Consider isolated rings of width  $\Delta R$  in a disk around a point mass. The Kepler velocity is

$$v_{\phi} = \sqrt{\frac{G M_{BH}}{R}}$$

The specific angular momentum (a.m. per unit mass) is

$$l = Rv_{\phi} = \sqrt{G M_{BH}R}$$

## Angular Momentum Transport

- angular velocity ( $v_\phi/R$ ) increases inwards (differential rotation)
- specific angular momentum increases outwards
- to move a ring further in its angular momentum has to be decreased

**To transport mass in a disk towards the center angular momentum has to be transported outwards!**

## Change of angular momentum = torque

Possible mechanisms to produce a torque:

- magnetic fields (Balbus & Hawley)
- Magnetic Hydrodynamic (MHD) winds
- spiral waves (self-gravitation)
- tidal forces
- viscous friction

## Turbulent Viscosity

**Angular momentum transport:** if two neighboring Keplerian rings are coupled by viscous forces, the outer, slower ring will brake the inner faster ring and thereby gain angular momentum while the inner disk loses it.

**Energy dissipation:** the friction between the rings will inevitably lead to energy dissipation.

angular momentum transport  $\Leftrightarrow$  energy dissipation

## Turbulent Viscosity

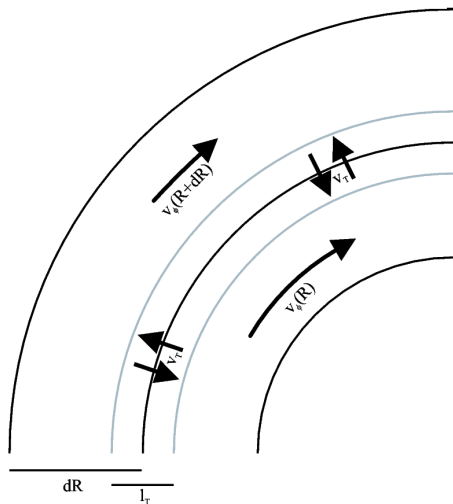
Molecular viscosity is too low by many orders of magnitude!

Postulate a **turbulent mass transport** between two rings with eddies of characteristic length  $l_T$  and velocity  $v_T$ —energy is transported in a cascade from large to small eddies where it is dissipated.

The net mass flow between both rings will be zero, however, when slower material is shuffled to a lower orbit it will interact and slow down the inner ring, while faster material put onto a larger orbit will speed up the outer ring.

# Accretion Disks

## Turbulent Viscosity



## Turbulent Viscosity

The torque between two rings is given by  $G = \frac{dL}{dt}$ . Let  $\Sigma(R) = \frac{dm}{2\pi R dR}$  be the surface mass density of a ring and  $\omega$  is the angular velocity  $v_\phi/R$ .

Calculate now the angular momentum transport effect due to an even exchange of mass between the two rings. Ignore mass accretion for now, i.e.  $\dot{M} = 0$ !

Angular momentum of the interaction region is

$$L = m v_\phi R = m \omega R^2 = 2\pi R l_T \Sigma(R) \omega R^2$$

The change of angular momentum of this, i.e. the torque, is due to the change in  $\omega$  only

$$G = \dot{L} = \frac{d(2\pi R l_T \Sigma(R) \omega R^2)}{dt} = 2\pi R^3 l_T \Sigma(R) \frac{d\omega(R)}{dR} \frac{dR}{dt}$$



## Turbulent Viscosity

Here we have  $\frac{dR}{dt} = v_T$

$$G = 2\pi R^3 l_T v_T \Sigma (R) \omega'(R)$$

The term  $\nu = v_T l_T$  is called the **viscosity**.

$$G = 2\pi R^3 \nu \Sigma (R) \omega'(R)$$

For differential rotation in a Keplerian disk we have

$$\omega' = -\frac{3}{2} \sqrt{GM_{BH}} R^{-5/2}$$

and hence

$$G = -3\pi \sqrt{GM_{BH}} R \nu \Sigma$$

## Mass & Angular Momentum Conservation

**Mass conservation:** A stationary solution requires that

$$\dot{M} = -\frac{2\pi R dR \Sigma(R)}{dt} = -2\pi R v_r \Sigma(R) = \text{const}$$

$$v_r = -\frac{\dot{M}}{2\pi R \Sigma}$$

where we have defined the accretion rate such that  $\dot{M} > 0$  if  $v_r < 0$ .

**Angular momentum conservation:**

$$\dot{L} = R v_\phi \dot{M} = R v_\phi \cdot 2\pi R \Sigma v_r = G - C$$

where  $G$  is the torque between the rings and  $C$  is the torque due to the innermost ring (inner boundary condition).

## Mass & Angular Momentum Conservation

If we assume that at the innermost orbit all in-flowing mass and angular momentum are swallowed by the black hole we can set

$$C = \sqrt{GM_{BH}R_{in}}\dot{M}$$

(this is most likely wrong, e.g. it ignores jet formation).

$$-2\pi\sqrt{GM_{BH}}R^{3/2}\Sigma v_r = \sqrt{GMR_{in}}\dot{M} + 3\pi\sqrt{GM_{BH}}R\nu\Sigma$$

Combining this with the mass conservation equation we get

$$2\pi\sqrt{GM_{BH}}R^{3/2}\Sigma \cdot \left(\frac{\dot{m}}{2\pi R\Sigma}\right) = \sqrt{GMR_{in}}\dot{m} + 3\pi\sqrt{GM_{BH}}R\nu\Sigma$$

## Mass & Angular Momentum Conservation

$$R^{1/2} \dot{M} = \sqrt{R_{\text{in}}} \dot{M} + 3\pi \sqrt{R} \nu \Sigma$$

$$\dot{M} = \sqrt{\frac{R_{\text{in}}}{R}} \dot{M} + 3\pi \nu \Sigma$$

$$\frac{\dot{M}}{3\pi} \left( 1 - \sqrt{\frac{R_{\text{in}}}{R}} \right) = \nu \Sigma$$

The product of viscosity and surface mass density is proportional to the mass accretion rate. For a constant accretion rate an increased viscosity will lead to a decreased surface mass density of the disk and vice-versa.

## Dissipation Rate

The viscosity between the rings will lead to energy dissipation at a rate

$$D = \frac{\Delta E}{\Delta t \Delta A}$$

This energy relation is directly related to the torque ( $G = F \cdot R$ ) between the rings, since this implies that a force is acting between the rings, and

$$\Delta E = F \cdot s = F \cdot 2\pi R = 2\pi G$$

$$\Delta A = 2 \cdot 2\pi R \Delta R$$

$$\Delta t = \frac{2\pi}{\Delta\omega}$$

$$D = \frac{2\pi G}{8\pi^2 R} \frac{\Delta\omega}{\Delta R} = \frac{G\omega'}{4\pi R}$$

## Dissipation Rate

For Kepler rotation we have

$$\omega' = -\frac{3}{2}\sqrt{GM_{BH}}R^{-5/2}$$

and

$$G = -3\pi\sqrt{GM_{BH}}R\nu\Sigma$$

yielding

$$D = \frac{3\pi\sqrt{GM_{BH}}R\nu\Sigma \cdot \frac{3}{2}\sqrt{GM_{BH}}R^{-5/2}}{4\pi R} = \frac{9}{8}GM_{BH}\nu\Sigma R^{-3}$$

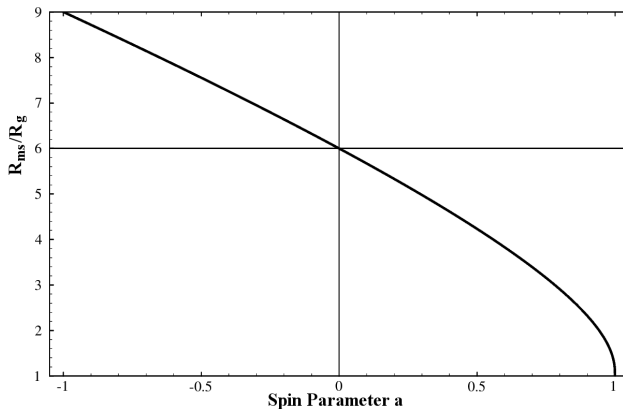
and with

$$\nu\Sigma = \frac{\dot{M}}{3\pi} \left( 1 - \sqrt{\frac{R_{in}}{R}} \right)$$

$$D = \frac{3GM_{BH}\dot{M}}{8\pi R^3} \left( 1 - \sqrt{\frac{R_{in}}{R}} \right)$$

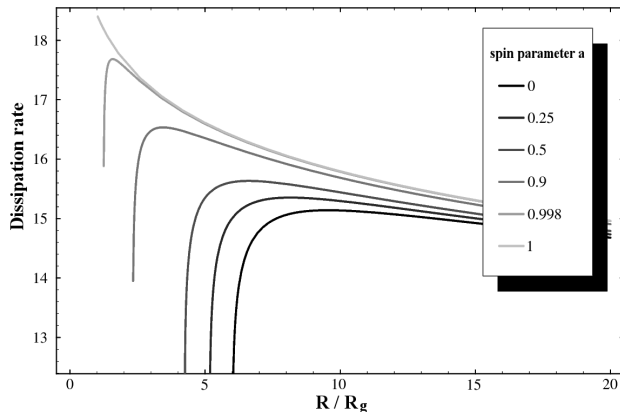
## Dissipation Rate

The inner-most, marginal stable orbit around a black hole as a function of its spin



## Dissipation Rate

Dissipation rate of a stationary accretion disk around a Kerr hole for different spin parameters  $a$ .





## Accretion disk luminosity

From the assumption of local dissipation and radiation of the dissipated energy and from the assumption of an optically thick disk we can calculate the luminosity and spectrum of the disk.

The total luminosity of the accretion disk outside an inner radius  $R_1$  is given by integrating the dissipation rate over the two disk surfaces:

$$L = 2 \int_{R_1}^{\infty} D 2\pi R dR$$

$$L = \frac{3}{2} GM_{BH} \dot{M} \int_{R_1}^{\infty} R^{-2} \left( 1 - \sqrt{\frac{R_{in}}{R}} \right) dR$$

$$D = \frac{3}{2} GM_{BH} \dot{M} R_1^{-1} \left( 1 - \frac{2}{3} \sqrt{\frac{R_{in}}{R_1}} \right)$$

## Accretion disk luminosity

For  $R_1 = R_{\text{in}}$  we have

$$D = \frac{GM_{\text{BH}}\dot{M}}{2R_{\text{in}}}$$

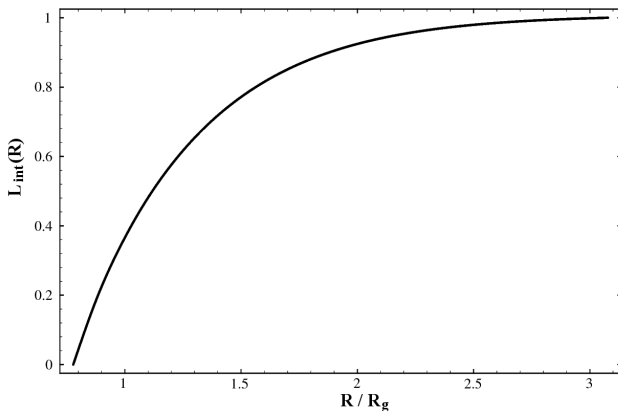
and for  $R_{\text{in}} = R_{\text{g}} = GM_{\text{BH}}/c^2$

$$D = \frac{1}{2}\dot{M}c^2$$

(but relativistic corrections will reduce this value slightly)

## Accretion disk luminosity

Integrated luminosity of an accretion disk around a Schwarzschild black hole for the range  $R_{in} = 6R_g$  to  $R$  as a function of  $R$ , normalized by the total luminosity, i.e.  $r \rightarrow \infty$  ( $L_{int}(R) = \int_{R_{in}}^R 4\pi D(R) dr$ ).



## Effective Temperature

To first order we can assume that the disk radiates locally like a black body and we can use the Stefan-Boltzmann law:

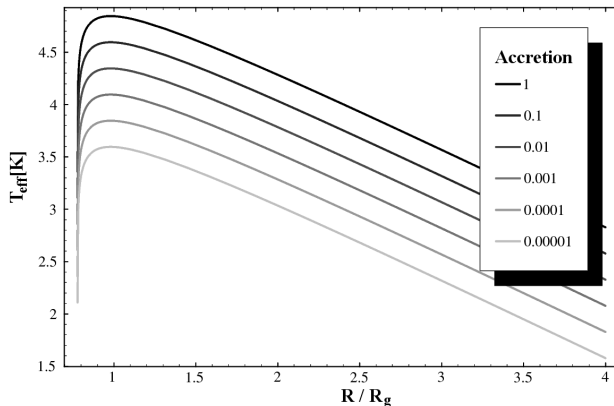
$$\sigma T_{\text{eff}}^4 = D$$

giving us the run of effective temperature along the disk

$$T_{\text{eff}} = \left( \frac{3GM_{BH}\dot{M}}{8\pi\sigma} \left( 1 - \sqrt{\frac{R_{\text{in}}}{R}} \right) \right)^{1/4} R^{-3/4}$$

## Effective Temperature

Effective temperature of a stationary accretion disk around a Schwarzschild black hole for different (Eddington) accretion rates.



## Accretion disk spectrum

In order to obtain the accretion disk spectrum we simply integrate for each frequency over the whole disk, approximating the locally emitted spectrum once more by a black body.

$$I_\nu = \frac{2h\nu^3}{c^2 (e^{h\nu/k_B T_{\text{eff}}(R)} - 1)}$$

$$T_{\text{eff}} = \left( \frac{3GM_{\text{BH}}\dot{M}}{8\pi\sigma} \left( 1 - \sqrt{\frac{R_{\text{in}}}{R}} \right) \right)^{1/4} R^{-3/4}$$

$$F_\nu = \frac{2\pi \cos i}{D} \int_{R_{\text{in}}}^{R_{\text{out}}} I_\nu R dR$$

$$F_\nu = \frac{4\pi \cos i \nu^3}{c^2 D^2} \int_{R_{\text{in}}}^{R_{\text{out}}} \frac{R dR}{e^{h\nu/k_B T_{\text{eff}}(R)} - 1}$$

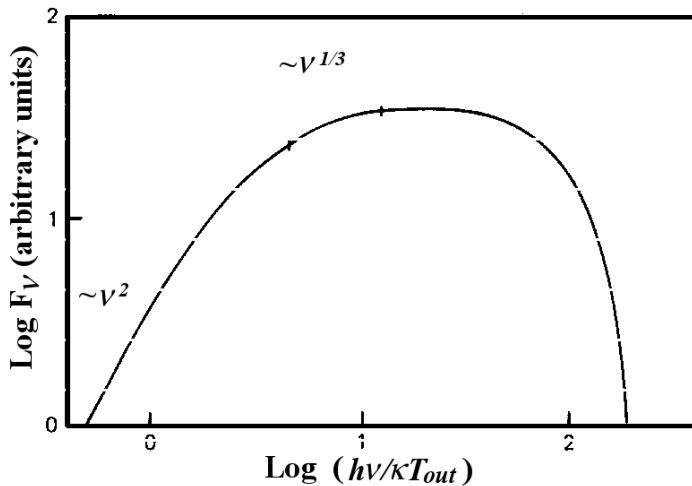
## Accretion disk spectrum

This spectrum is independent of the viscosity, since here we only consider the locally dissipated potential energy. However, the exact disk structure (atmosphere or corona) might well modify the pure black body spectrum. The properties of the disk structure are a function of the viscosity.

The overall spectrum will consist of three parts:

- **low frequencies:** steep  $\nu^2$  rise due the black-body at  $R_{\text{out}}$
- **intermediate frequencies:** flat  $\sim \nu^{1/3}$  spectrum due to superposition of black-bodies
- **high frequencies:** exponential cut-off due the black-body at  $R_{\text{in}}$

## Accretion disk spectrum





## Disk structure

The height of an accretion disk is simply determined by a hydrostatic pressure equilibrium.

$$\frac{1}{\rho} \frac{\partial P}{\partial z} = g_z^{grav}$$

The  $z$ -component of the gravitational attraction ( $r$ -component is balanced by centrifugal force) is given by

$$g_z^{grav} = \frac{z}{(r^2 + z^2)^{\frac{3}{2}}} \approx \frac{z}{r^3}$$

## Disk structure

If we express the pressure in terms of the local sound speed and mass density

$$P = \rho c_s^2$$

and replace the derivative by division through a scale height  $z_0$ , we get

$$z_0 = c_s r^{3/2} = \frac{c_s}{\omega}$$

i.e. the height of the disk is directly proportional to the local sound speed of the disk.

## Disk structure

Unfortunately, the local sound-speed cannot be calculated easily since we need to know the surface density to calculate the vertical radiation transport through the disk.

We know  $T_{\text{eff}}$ , i.e. the surface temperature, but the temperature in the optically thick part has to be much higher.

The equations so far only give us  $\nu\Sigma$  and we need a powerful prescription of the viscosity to solve for  $\Sigma$  and in turn for the other important properties of the disk.

## $\alpha$ -Parameter

As shown, the viscosity parameter is a product of a characteristic velocity and a characteristic lengths scale.

These scales are attributed to the scale of the largest eddies.

Shakura & Sunyaev (1973) therefore proposed the following parametrization:

$$\nu = \frac{2}{3} c_s z_0 \left( \frac{3l_T v_T}{2c_s z_0} \right) = \frac{2}{3} \alpha c_s z_0,$$

arguing that the lengths scale for eddies has to be smaller than the disk height and the velocity of the turbulence has to be smaller than the local sound speed.

## $\alpha$ -Parameter

Hence

$$\alpha = \frac{3l_T v_T}{2c_s z_0} \lesssim 1.$$

Even though it is by no means clear that  $\alpha$  has to be a constant, it is assumed to be so for a first order approximation.

This can be used to fully solve for the full accretion disk structure in the vertical direction.